

S1C17 Family Application Note  
**S1C17700 Series**  
**Peripheral Circuit Sample**  
**Software**

## NOTICE

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# Table of Contents

<b>1. Overview</b> .....	<b>1</b>
1.1 Operating Environment.....	1
<b>2. Explanation on Sample Software</b> .....	<b>2</b>
2.1 Directory Structure and File Structure.....	2
2.2 Execution Method.....	4
2.3 Sample Software Menu.....	4
2.4 Specific Module's Build Method.....	5
<b>3. Details of Sample Software Functions</b> .....	<b>6</b>
3.1 I/O Ports (P).....	6
3.2 Clock Generator (CLG).....	8
3.3 16-Bit Timer (T16).....	9
3.4 Advanced Timer (T16A).....	10
3.5 Clock Timer (CT).....	11
3.6 Stopwatch Timer (SWT).....	12
3.7 Watchdog Timer (WDT).....	13
3.8 UART Using OSC3.....	14
3.9 UART Using IOSC.....	15
3.10 SPI Master.....	16
3.11 SPI Slave.....	18
3.12 I2C Master (I2CM).....	19
3.13 I2C Slave (I2CS).....	20
3.14 LCD Driver (LCD).....	21
3.15 Power Source Voltage Detection Circuit (SVD).....	23
3.16 R/F Converter (RFC).....	24
3.17 A/D Converter (ADC10).....	25
3.18 Remote Controller Sending (REMC).....	26
3.19 Remote Controller Receiving (REMC).....	27
3.20 Electric Current Measurement.....	28
3.21 Sleep/Halt Mode Switching.....	29
<b>4. List of Sample Driver Functions</b> .....	<b>30</b>
4.1 I/O Ports (P).....	30
4.2 Clock Generator (CLG).....	31
4.3 16-Bit Timer (T16).....	31
4.4 Advanced Timer (T16A).....	32
4.5 Clock Timer (CT).....	32
4.6 Stopwatch Timer (SWT).....	33
4.7 Watchdog Timer (WDT).....	33
4.8 UART.....	34
4.9 SPI.....	34
4.10 I2C Master (I2CM).....	35

4.11 I2C Slave (I2CS) .....	36
4.12 LCD Driver (LCD) .....	37
4.13 Power Source Voltage Detection Circuit (SVD) .....	38
4.14 R/F Converter (RFC) .....	39
4.15 A/D Converter (ADC10).....	40
4.16 Remote Controller (REMC).....	40
4.17 MISC.....	41
4.18 Multiplexer (MUX) .....	41
<b>Appendix A Multiplier and Divider.....</b>	<b>42</b>
A.1 Multiplication and Division using Multiplier and Divider.....	42
A.2 Sum of Products Calculation using Multiplier and Divider .....	42
<b>Revision History .....</b>	<b>43</b>

### 1. Overview

This manual describes the usage method of the S1C17700 series sample software and the operations of the sample software.

The purpose of the S1C17700 series sample software is to demonstrate the usage example of each peripheral circuit built into the S1C17700 series microcontroller.

The S1C17700 series sample software is offered on a per model basis for ease of installation but the basic operations of each model are the same.

The model information, each technical manual, and the S5U1C17001C manual should be viewed together.

#### 1.1 Operating Environment

When running the S1C17700 sample software, prepare the following materials.

- Board with S1C17700 mounted
- S5U1C17001H (hereinafter referred to as ICD mini)
- S5U1C17001C (hereinafter referred to as GNU17)

Note: This sample software has been checked for operations on GNU17 v1.5.0.

## 2. Explanation on Sample Software

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## 2. Explanation on Sample Software

This chapter describes the file configuration and execution method for the S1C17700 series sample software.

The S1C17700 series sample software comprises "sample software" that checks the operations of each peripheral circuit and "sample drivers" which are the sample drivers for the respective peripheral circuits.

### 2.1 Directory Structure and File Structure

The directory structure of the S1C17700 series sample software is shown below.

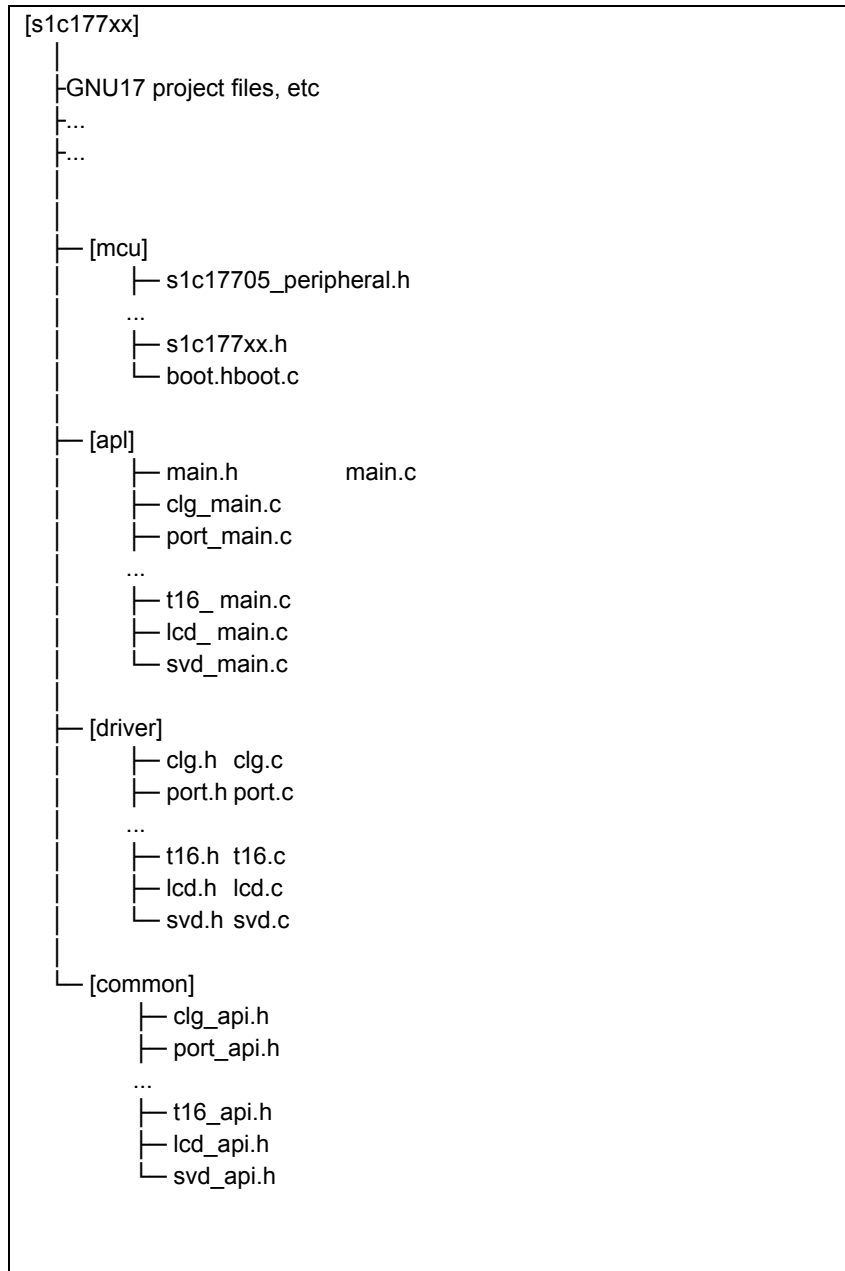


Figure 2.1 Block diagram for S1C17700 series sample software directories

### (1) "s1c177xx" directory

This directory contains the files related to the GNU17 project and the directory where the source code for the sample software is stored.

### (2) "mcu" directory

It contains the microcontroller's initialization process and the files that define the information that is model dependent.

- Header file that defines the register addresses and others of the target model (s1c17705\_peripheral.h, etc)
- Header file common to all models (s1c177xx.h)
- Initialization file (boot.c)

### (3) "apl" directory

It contains the sample software for each peripheral circuit as well as the header files that define the constants used in the sample software.

- Header file for each peripheral circuit (xxx.h)
- Sample software for each peripheral circuit (xxx.c)

### (4) "driver" directory

It contains the sample driver for each peripheral circuit.

- Header file that defines the bit addresses and the register addresses of each peripheral circuit (xxx.h)
- Program for each peripheral circuit (xxx.c)

### (5) "common" directory

It contains the header files that define the prototypes of the functions offered to external parts by the sample drivers for the respective peripheral circuits.

- Header file that defines the argument constants and function prototypes offered to external parts by the sample drivers for the respective peripheral circuits (xxx.h)

The software that uses the sample drivers includes the header files found in the "common" directory and calls the sample drivers' functions.

## 2. Explanation on Sample Software

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### 2.2 Execution Method

Execute the S1C17700 series sample software through the following steps.

(1) Import the project

Start up GNU17, and import the S1C17700 series sample software's project.

For details of project import method, refer to S5U1C17001C manual's "3. Software Development Steps."

(2) Build the project

Build the S1C177xx project on GNU17.

For details of build method, refer to S5U1C17001C manual's "5. GNU17 IDE."

(3) Connect ICD mini

Connect ICD mini to PC and development board, and turn on the development board's power supply.

(4) Load and execute the program using the debugger

Start up the debugger by pressing the GNU17's [External Tools] button, and press the debugger's [Continue] button.

The program is loaded onto S1C17700, and the program starts.

For details of debugger usage method, refer to S5U1C17001C manual's "10. Debugger."

### 2.3 Sample Software Menu

When the sample software is started up, the menu screen is displayed to Simulated I/O (hereinafter, SimI/O) of GNU17.

When the program number is entered and the [Enter] key is pressed, the selected sample software starts up.

For the details of each sample software, refer to Chapter 3.

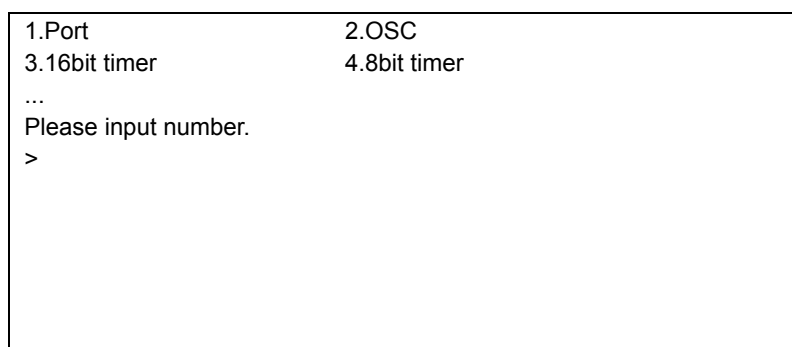


Figure 2.2 Menu screen display example



### 2.4 Specific Module's Build Method

S1C177xx sample software's multiple programs are distributed in the built condition.

By modifying the sample software's source code, it is possible to build only the sample software for the required peripheral module.

The steps are shown below.

(1) File to be modified

Modify the definition header by model.

In the case of the S1C17705 sample software, modify the `s1c17705_peripheral.h` file.

(2) Correction locations

Correct the following places at the bottom of the file.

```
//#undef PE_PORT
//#undef PE_CLG
//#undef PE_T16
//#undef PE_T16A
//#undef PE_CT
//#undef PE_SWT
//#undef PE_WDT
#undef PE_UART
#undef PE_UART_OSC3
#undef PE_UART_IOOSC
#undef PE_SPI
#undef PE_SPI_MASTER
#undef PE_SPI_SLAVE
#undef PE_I2CM
#undef PE_I2CS
#undef PE_LCD
#undef PE_SVD
#undef PE_RFC
#undef PE_ADC
#undef PE_REMC
#undef PE_REMC_TX
#undef PE_REMC_RX
#undef PE_CURRENT_MEASURE
#undef PE_SLEEP_HALT
```

Figure 2.3 Example of modifying specific module's definition

For example, if only building the I/O port sample software, disable the `"#undef PE_PORT"` definition and enable definitions other than `"#undef PE_XXX."`

If the peripheral module's sample software to be built uses another peripheral module, it is also necessary to build the sample software of the peripheral module that is used.

For example, the I2CM sample software uses 16-bit timer, and when building the I2CM sample software, it is necessary to disable the definitions `"#undef PE_I2CM"` and `"#undef PE_T16."`

### 3. Details of Sample Software Functions

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## 3. Details of Sample Software Functions

This chapter describes the details of the S1C17700 series sample software's functions.

### 3.1 I/O Ports (P)

#### 3.1.1 Sample software specifications

This sample software performs the following operations using the I/O ports.

- Sets the ports to input interrupt, and detects for input signal level becoming LOW.
- Sets the ports to output, and sends out the HIGH or LOW signal.

The port settings and port names are shown below.

Table 3.1 List of I/O port settings

Setting	Port Name
Input interrupt port	P02
	P15
	P03
Output port	P12
	P11

Note: Port settings may be different depending on model. Refer to the source code of each model.

#### 3.1.2 Hardware conditions

This software sample operates under the oscillatable conditions of OSC1 and OSC3.

For the connection method of oscillator, refer to "Clock Generator (CLG) Oscillation Circuit (OSC)" of each technical manual.

Use this sample software with each port of the microcontroller connected as shown below.

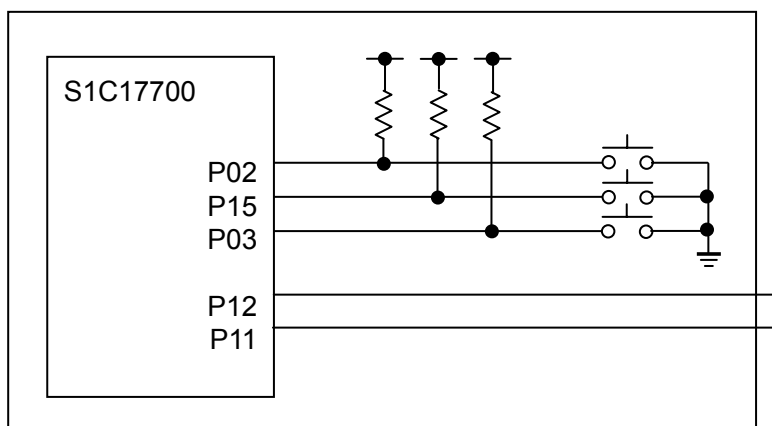


Figure 3.1 I/O ports (P) sample software's hardware connection diagram

### 3.1.3 Operations overview

#### (1) Sample software operations overview

- When the input signal of port P02 is made LOW, "P02 Interrupt" is displayed to SimI/O and the output of port P12 is reversed. (Set to LOW if HIGH, and set to HIGH if LOW.)
- When the input signal of port P15 is made LOW, "P15 Interrupt" is displayed to SimI/O and the output of port P11 is reversed. (Set to LOW if HIGH, and set to HIGH if LOW.)

```
<<< Port demonstration start >>>
*** P02 Interrupt ***
*** P15 Interrupt ***

<<< Port demonstration finish >>>
```

Figure 3.2 I/O ports (P) sample software's screen display example

#### (2) Stop method for sample software

When the input signal of port P03 is made LOW, the sample software ends and it returns to the menu screen.

## 3. Details of Sample Software Functions

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### 3.2 Clock Generator (CLG)

#### 3.2.1 Sample software specifications

This sample software performs the following operations using the oscillation circuit.

- Performs IOSC oscillation and stopping.
- Performs OSC1 oscillation and stopping.
- Performs OSC3 oscillation and stopping.
- Performs EXOSC3 oscillation and stopping.
- Switches system clock from IOSC to OSC3.
- Switches system clock from OSC3 to OSC1.
- Switches system clock from OSC1 to EXOSC3.
- Switches system clock from EXOSC3 to IOSC.

#### 3.2.2 Hardware conditions

This software sample operates under the oscillatable conditions of OSC1 and OSC3.

#### 3.2.3 Operations overview

(1) Sample software operations overview

- This sample software starts operating under the condition of using IOSC.
- After displaying '1', '2', '3', ..., '9' to SimI/O at a fixed interval, starts OSC3 oscillation, switches system clock from IOSC to OSC3, and stops IOSC.
- After displaying '1', '2', '3', ..., '9' to SimI/O at a fixed interval, starts OSC1 oscillation, switches system clock from OSC3 to OSC1, and stops OSC3.
- After displaying '1', '2', '3', ..., '9' to SimI/O at a fixed interval, sets the external OSC3 clock, starts OSC3 oscillation, switches system clock from OSC1 to EXOSC3, and stops OSC1.
- After displaying '1', '2', '3', ..., '9' to SimI/O at a fixed interval, starts IOSC oscillation, switches system clock from EXOSC3 to IOSC, stops OSC3, and sets the internal OSC3 clock.
- Next, displays '1', '2', '3', ..., '9' to SimI/O at a fixed interval.

```
<<< CLGdemonstration start >>>
IOSC *** 1 ***
IOSC *** 2 ***
...
IOSC *** 9 ***
*** Change from IOSC to OSC3 ***
OSC3 *** 1 ***
OSC3 *** 2 ***
...
OSC3 *** 9 ***
<<< CLGdemonstration finish >>>
```

Figure 3.3 Clock generator (CLG) sample software's screen display example

(2) Stop method for sample software

When all the operations described in the above "Sample software operations overview" are completed, the sample software ends and it returns to the menu screen.

### 3.3 16-Bit Timer (T16)

#### 3.3.1 Sample software specifications

This sample software performs the following operations using the 16-bit timer.

- 16-bit timer interrupt is made to occur, and the counter value of the timer is acquired.
- While waiting for interrupt, the power consumption is reduced by making the CPU go into the halt mode.

#### 3.3.2 Hardware conditions

This software sample operates under the oscillatable conditions of OSC1 and OSC3.

#### 3.3.3 Operations overview

(1) Sample software operations overview

- Starts 16-bit timer interrupt, and makes CPU go into halt mode.
- When 16-bit timer interrupt occurs, the CPU's halt mode is canceled, the 16-bit timer's counter value is stored to internal variable, and the CPU is made to go into halt mode again.
- Upon the 10th occurrence of 16-bit timer interrupt, stops the 16-bit timer, and displays the counter value of each interrupt occurrence to SimI/O.

```
<<< T16 timer demonstration start >>>
*** T16 interrupt 1 time, count data at this time : 32 ***
*** T16 interrupt 2 time, count data at this time : 32 ***
*** T16 interrupt 3 time, count data at this time : 32 ***
*** T16 interrupt 4 time, count data at this time : 32 ***
...
*** T16 interrupt 10 time, count data at this time : 32 ***
<<< T16 timer demonstration finish >>>
```

Figure 3.4 16-bit timer (T16) sample software's screen display example

(2) Stop method for sample software

When all the operations described in the above "Sample software operations overview" are completed, the sample software ends and it returns to the menu screen.

### 3. Details of Sample Software Functions

---

#### 3.4 Advanced Timer (T16A)

##### 3.4.1 Sample software specifications

This sample software performs the following operations using the advanced timer.

- Advanced timer compare A match interrupt is made to occur, and the counter value of the timer is acquired.
- Advanced timer compare B match interrupt is made to occur, and the counter value of the timer is acquired.
- Waveform is outputted to TOUT0 terminal.
- While waiting for interrupt, the power consumption is reduced by making the CPU go into the halt mode.

Note: Terminal name TOUTN0 may be different depending on model. Refer to the source code of each model.

##### 3.4.2 Hardware conditions

This software sample operates under the oscillatable conditions of OSC1 and OSC3.

##### 3.4.3 Operations overview

(1) Sample software operations overview

- Enables compare A match interrupt and compare B match interrupt, starts advanced timer, and makes CPU go into halt mode.
- When compare A match interrupt and compare B match interrupt occur, the CPU's halt mode is canceled, the advanced timer's counter value is stored to internal variable, and the CPU is made to go into halt mode again.
- Upon the 5th occurrence of compare B match interrupt, stops the advanced timer, and displays the interrupt type and counter value to SimI/O.

```
<<< Advanced timer demonstration start >>>
*** Advanced compare A interrupt : 633 ***
*** Advanced compare B interrupt : 126 ***
*** Advanced compare A interrupt : 633 ***
...
*** Advanced Interrupt B interrupt : 126 ***
<<< Advanced timer demonstration finish >>>
```

Figure 3.5 Advanced timer (T16A) sample software's screen display example

(2) Stop method for sample software

When all the operations described in the above "Sample software operations overview" are completed, the sample software ends and it returns to the menu screen.

### 3.5 Clock Timer (CT)

#### 3.5.1 Sample software specifications

This sample software performs the following operations using the clock timer.

- Clock timer interrupt is made to occur, and the elapsed time is computed.
- While waiting for interrupt, the power consumption is reduced by making the CPU go into the halt mode.

#### 3.5.2 Hardware conditions

This software sample operates under the oscillatable conditions of OSC1 and OSC3.

#### 3.5.3 Operations overview

(1) Sample software operations overview

- Starts the clock timer, and makes CPU go into halt mode.
- When clock timer interrupt occurs, the CPU's halt mode is canceled, the elapsed time since the start of program is computed and displayed to SimI/O, and the CPU is made to go into halt mode again.
- Upon the 10th occurrence of clock timer interrupt, stops the clock timer.

```
<<< Clock timer demonstration start >>>
*** 0.5 sec ***
*** 1.0 sec ***
*** 1.5 sec ***
...
*** 5.0 sec ***
<<< Clock timer demonstration finish >>>
```

Figure 3.6 Clock timer (CT) sample software's screen display example

(2) Stop method for sample software

When all the operations described in the above "Sample software operations overview" are completed, the sample software ends and it returns to the menu screen.

### 3. Details of Sample Software Functions

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#### 3.6 Stopwatch Timer (SWT)

##### 3.6.1 Sample software specifications

This sample software performs the following operations using the stopwatch timer.

- Stopwatch timer interrupt is made to occur, and the elapsed time is computed.

##### 3.6.2 Hardware conditions

This software sample operates under the oscillatable conditions of OSC1 and OSC3.

##### 3.6.3 Operations overview

(1) Sample software operations overview

- By inputting the numerals 1 to 9 and pressing the [ENTER] key, it is possible to specify the number of times for the interrupt.
- Starts the stopwatch timer and upon the 1Hz stopwatch timer interrupt occurrence reaching the specified number of times, displays the elapsed time to SimI/O and stops the stopwatch timer.

```
<<< Stop watch timer demonstration start >>>
Please input time 1-9[sec]
4
Start stopwatch timer...
4 sec passed
<<< Stop watch timer demonstration finish >>>
```

Figure 3.7 Stopwatch timer (SWT) sample software's screen display example

(2) Stop method for sample software

When all the operations described in the above "Sample software operations overview" are completed, the sample software ends and it returns to the menu screen.



### 3.7 Watchdog Timer (WDT)

#### 3.7.1 Sample software specifications

This sample software performs the following operations using the watchdog timer.

- NMI interrupt is made to occur through the watchdog timer.

#### 3.7.2 Hardware conditions

This software sample operates under the oscillatable conditions of OSC1 and OSC3.

#### 3.7.3 Operations overview

(1) Sample software operations overview

- Starts the watchdog timer and 16-bit timer.
- When the 16-bit timer interrupt occurs, clears the watchdog timer.
- Upon the 10th occurrence of 16-bit timer interrupt, stops the 16-bit timer.
- When the NMI interrupt from watchdog timer occurs, displays message to SimI/O.

```
<<< Watchdog timer demonstration start >>>
*** T16 timer : reset watchdog timer ***
*** T16 timer : reset watchdog timer ***
*** T16 timer : reset watchdog timer ***
...
*** T16 timer : reset watchdog timer ***
*** stop T16 timer ***
*** NMI occurred ***
<<< Watchdog timer demonstration finish >>>
```

Figure 3.8 Watchdog timer (WDT) sample software's screen display example

(2) Stop method for sample software

When all the operations described in the above "Sample software operations overview" are completed, the sample software ends and it returns to the menu screen.

### 3. Details of Sample Software Functions

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#### 3.8 UART Using OSC3

##### 3.8.1 Sample software specifications

This sample software performs the following operations using the UART.

- Sends data using the UART.
- Receives data using the UART.

##### 3.8.2 Hardware conditions

This software sample operates under the oscillatable conditions of OSC1 and OSC3.

Use this sample software with each port of the microcontroller connected as shown below.

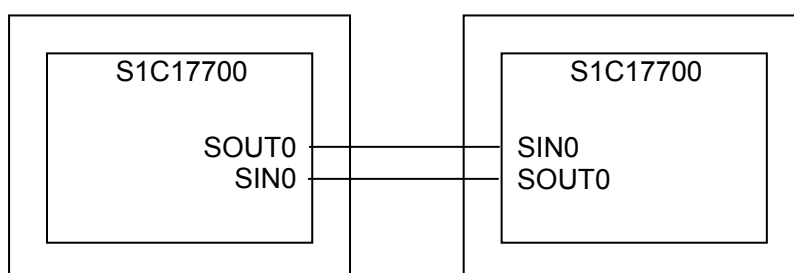


Figure 3.9 Sample software's hardware connection diagram for UART using OSC3

##### 3.8.3 Operations overview

###### (1) Sample software operations overview

- Initializes the UART port to 115200bps communication speed, 8-bit data length, 1-bit stop bit, and no parity.
- Continues to send "0x7F" until the connection confirmation flag "0x7F" is received.
- When the connection confirmation flag is received, stops sending "0x7F," and sends data using ASCII codes 0x21~0x7E to the UART port.
- Sends all data, and when 34-byte data is received, displays the received data to SimI/O.

```
<<< UART OSC3 demonstration start >>>
waiting connection.
connected.
*** sent data ***
*** received data ***
ABCDEFGG..
<<< UART OSC3 demonstration finish >>>
```

Figure 3.10 Sample software's screen display example for UART using OSC3

###### (2) Stop method for sample software

When all the operations described in the above "Sample software operations overview" are completed, the sample software ends and it returns to the menu screen.

### 3.9 UART Using IOSC

#### 3.9.1 Sample software specifications

This sample software performs the following operations using the UART.

- Compares the IOSC clock and OSC1 counter values, and computes the IOSC frequency.
- Sets IOSC as UART clock.
- Sends data using the UART.
- Receives data using the UART.

#### 3.9.2 Hardware conditions

The hardware conditions are the same as that of UART sample software using OSC3.

#### 3.9.3 Operations overview

(1) Sample software operations overview

- 16-bit timer using IOSC and advanced timer using OSC1 are made to operate, and the IOSC oscillation frequency is computed.
- Based on the computed IOSC oscillation frequency, initializes the UART port to 115200bps communication speed, 8-bit data length, 1-bit stop bit, and no parity.
- Continues to send "0x7F" until the connection confirmation flag "0x7F" is received.
- When the connection confirmation flag is received, stops sending "0x7F," and sends data using ASCII codes 0x21~0x7E to the UART port.
- Sends all data, and when 34-byte data is received, displays the received data to SimI/O.

```
<<< UART IOSC demonstration start >>>
waiting connection.
connected.
*** sent data ***
*** received data ***
ABCDEFGG..
<<< UART IOSC demonstration finish >>>
```

Figure 3.11 Sample software's screen display example for UART using IOSC

(2) Stop method for sample software

When all the operations described in the above "Sample software operations overview" are completed, the sample software ends and it returns to the menu screen.

#### 3.9.4 IOSC oscillation frequency calculation method

The steps for calculating the timer counter setting value when using UART with IOSC are shown below.

- Sets the T16A compare data to 8counts, and starts T16 that uses IOSC and T16A that uses OSC1.
- When the T16A compare match interrupt occurs, stops T16.
- After stopping T16, reads the counter value and seeks the IOSC frequency.
- The quotient of  $(n \times 4096 \div (\text{div} \times \text{bps}))$  is UART\_BR+1, and the remainder is UART\_FMD. (n=IOSC counter value, div=count clock frequency division ratio's reciprocal, bps=UART bit rate)

### 3. Details of Sample Software Functions

---

#### 3.10 SPI Master

##### 3.10.1 Sample software specifications

This sample software performs the following operations using the SPI master.

- Sends 8-byte data to SPI slave.
- Receives 8-byte data from SPI slave.
- While waiting for interrupt, the power consumption is reduced by making the CPU go into the halt mode.

##### 3.10.2 Hardware conditions

This software sample operates under the oscillatable conditions of OSC1 and OSC3.

For this sample software, use by connecting S1C17700 running SPI slave sample software as the SPI slave and connect each port of the microcontroller as shown below.

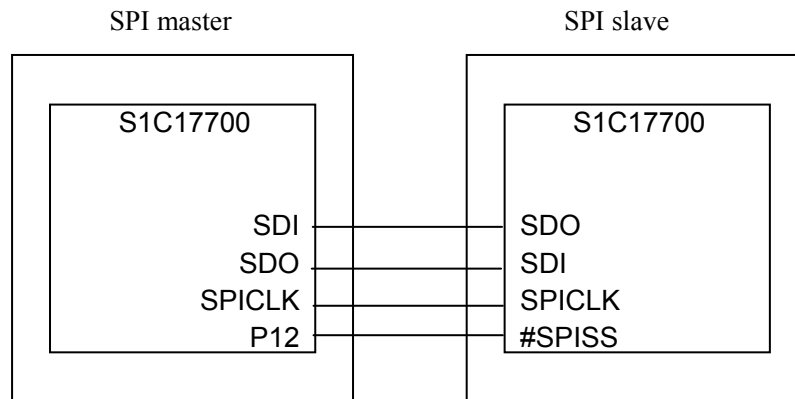


Figure 3.12 SPI master and slave sample software's hardware connection diagram

Note: Each terminal may be different depending on the model. Check with the source code.

### 3.10.3 Operations overview

#### (1) Sample software operations overview

- Performs initial setting of SPI master, and sends 8-byte ASCII data "FROM MST" to SPI slave.
- When sending of data to SPI slave ends, it waits for the [ENTER] key input.
- When [ENTER] key is pressed, SPI clock is outputted to SPI slave and it waits to receive data.
- When data is received from SPI slave, the received data is displayed to SimI/O.

```
<<< SPI master demonstration start >>>
Transmitted data : FROM MST
please press enter key

Received data : FROM SLV
<<< SPI master demonstration finish >>>
```

Figure 3.13 SPI master sample software's screen display example

#### (2) Stop method for sample software

When all the operations described in the above "Sample software operations overview" are completed, the sample software ends and it returns to the menu screen.

### 3. Details of Sample Software Functions

---

#### 3.11 SPI Slave

##### 3.11.1 Sample software specifications

This sample software performs the following operations using the SPI slave.

- Receives 8-byte data from SPI master.
- Sends 8-byte data to SPI master.
- While waiting for interrupt, the power consumption is reduced by making the CPU go into the halt mode.

##### 3.11.2 Hardware conditions

The hardware conditions are the same as that of SPI master sample software.

For the sample software, use by connecting S1C17700 running SPI master sample software as the SPI master.

##### 3.11.3 Operations overview

(1) Sample software operations overview

- Performs initial setting of SPI slave, and waits to receive data from SPI master.
- When data is received from SPI master, displays the received data to SimI/O and sends 8-byte ASCII data "FROM SLV" to SPI master.

```
<<< SPI slave demonstration start >>>
Received data : FROM MST
Transmitted data : FROM SLV
<<< SPI slave demonstration finish >>>
```

Figure 3.14 SPI slave sample software's screen display example

(2) Stop method for sample software

When all the operations described in the above "Sample software operations overview" are completed, the sample software ends and it returns to the menu screen.

#### 3.12 I2C Master (I2CM)

##### 3.12.1 Sample software specifications

This sample software performs the following operations using the I2C master.

- Sends data to I2C slave.
- Receives data from I2C slave.

##### 3.12.2 Hardware conditions

This software sample operates under the oscillatable conditions of OSC1 and OSC3.

For this sample software, use by connecting the S1C17700 microcontroller running I2C slave sample software as the I2C slave and connect each port of the microcontroller as shown below.

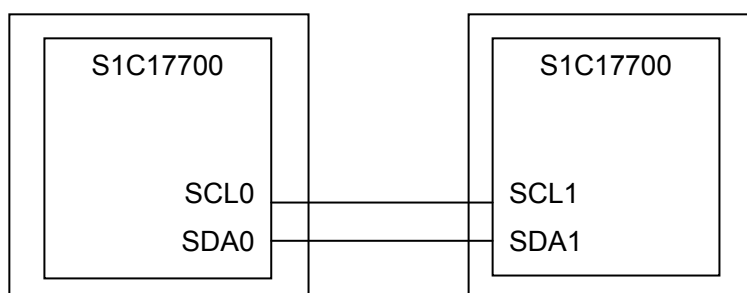


Figure 3.15 I2C master (I2CM) and slave (I2CS) sample software's hardware connection diagram

##### 3.12.3 Operations overview

###### (1) Sample software operations overview

- Performs initial setting of I2C master, and sends 8-byte ASCII data "FROM MST" to I2C slave.
- When sending of data to I2C slave ends, it waits for the [ENTER] key input.
- When [ENTER] key is pressed, it waits to receive data from I2C slave.
- When data is received from I2C slave, the received data is displayed to SimI/O.

```
<<< I2C master demonstration start >>>
Transmitted data : FROM MST
please press enter key

Received data : FROM SLV
<<< I2C master demonstration finish >>>
```

Figure 3.16 I2C master (I2CM) sample software's screen display example

###### (2) Stop method for sample software

When all the operations described in the above "Sample software operations overview" are completed, the sample software ends and it returns to the menu screen.

### 3. Details of Sample Software Functions

---

#### 3.13 I2C Slave (I2CS)

##### 3.13.1 Sample software specifications

This sample software performs the following operations using the I2C slave.

- Receives data from I2C master.
- Sends data to I2C master.

##### 3.13.2 Hardware conditions

The hardware conditions are the same as that of I2C master (I2CM) sample software.

For this sample software, use by connecting the S1C17700 microcontroller running I2C master (I2CM) sample software as the I2C master.

##### 3.13.3 Operations overview

(1) Sample software operations overview

- Performs initial setting of I2C slave, and waits to receive data from I2C master.
- When data is received from I2C master, displays the received data to SimI/O and sends 8-byte ASCII data "FROM SLV" to I2C master.

```
<<< I2C slave demonstration start >>>
Received data : FROM MST
Transmitted data : FROM SLV
<<< I2C slave demonstration finish >>>
```

Figure 3.17 I2C slave (I2CS) sample software's screen display example

(2) Stop method for sample software

When all the operations described in the above "Sample software operations overview" are completed, the sample software ends and it returns to the menu screen.



### 3.14 LCD Driver (LCD)

#### 3.14.1 Sample software specifications

This sample software performs the following operations using the LCD driver.

- Turns on all lamps and turns off all lamps.
- Turns on and turns off specified segments.
- Performs LCD display's white-black reversal.
- Performs LCD's 4-gradation display.

#### 3.14.2 Hardware conditions

This software sample operates under the oscillatable conditions of OSC1 and OSC3.

Use this sample software with each port of the microcontroller connected as shown below.

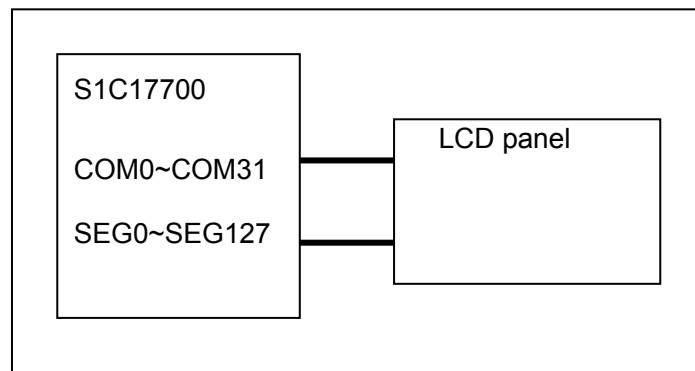


Figure 3.18 LCD driver (LCD) sample software's hardware connection diagram

### 3. Details of Sample Software Functions

---

#### 3.14.3 Operations overview

##### (1) Sample software operations overview

- When [1] is inputted from the menu and [ENTER] key is pressed, turns on all LCD lamps.
- When [2] is inputted from the menu and [ENTER] key is pressed, turns off all LCD lamps.
- When [3] is inputted from the menu and [ENTER] key is pressed, it waits for SEG/COM number input, and when "(SEG No.), (COM No.)" is inputted and [ENTER] key is pressed, turns on the specified segment.
- When [4] is inputted from the menu and [ENTER] key is pressed, it waits for SEG/COM number input, and when "(SEG No.), (COM No.)" is inputted and [ENTER] key is pressed, turns off the specified segment.
- When [5] is inputted from the menu and [ENTER] key is pressed, displays the checkerboard pattern, and twice performs the white-black reversal of LCD at a fixed time interval.
- When [6] is inputted from the menu and [ENTER] key is pressed, performs LCD 4-gradation display by using LCD interrupt. (Sets lines 1&5 to black, lines 2&6 to 75% gray, and lines 4&8 to 25% gray.)
- When [7] is inputted from the menu and [ENTER] key is pressed, displays Kanji (Japanized Chinese characters).
- When [8] is inputted from the menu and [ENTER] key is pressed, ends the sample software.

```
<<< LCD driver demonstration start >>>
1.All on           2.All off
3.Turn dot on     4.Turn dot off
5.Reverse         6.Grayscale
7.Kanji           8.exit
<<< LCD driver demonstration finish >>>
```

Figure 3.19 LCD driver (LCD) sample software's screen display example

##### (2) Stop method for sample software

When [8] is inputted from this sample software's menu and [ENTER] key is pressed, ends the sample software and returns to the menu screen.

### 3.15 Power Source Voltage Detection Circuit (SVD)

#### 3.15.1 Sample software specifications

This sample software performs the following operations using the power source voltage detection circuit (hereinafter, SVD circuit).

- Detects power source voltage using SVD circuit.

#### 3.15.2 Hardware conditions

This software sample operates under the oscillatable conditions of OSC1 and OSC3.

Operate by setting the desired power source voltage.

#### 3.15.3 Operations overview

(1) Sample software operations overview

- Detects power source voltage (VDD) using the SVD circuit, and displays the current VDD voltage to SimI/O. The comparative voltage is 1.8V to 3.2V.
- If the power source voltage is less than 1.8V or above 3.2V, "SVD interrupt did not occurred" is displayed to SimI/O.

```
<<< SVD demonstration start >>>
Vdd=2.5V
<<< SVD demonstration finish >>>
```

Figure 3.20 Power source voltage detection circuit (SVD) sample software's screen display example

Note: The detection voltage may be different depending on model. Refer to the source code of each model.

(2) Stop method for sample software

When all the operations described in the above "Sample software operations overview" are completed, the sample software ends and it returns to the menu screen.

### 3. Details of Sample Software Functions

---

#### 3.16 R/F Converter (RFC)

##### 3.16.1 Sample software specifications

This sample software performs the following operations using the R/F converter.

- Makes to oscillate in the DC oscillation mode for resistive sensor measurement, and acquires the counter value.

##### 3.16.2 Hardware conditions

This software sample operates under the oscillatable conditions of OSC1 and OSC3.

Use this sample software with each port of the microcontroller connected as shown below.

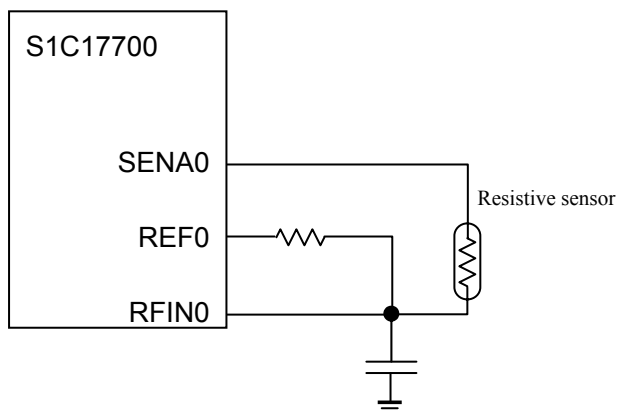


Figure 3.21 R/F converter (RFC) sample software's hardware connection diagram

##### 3.16.3 Operations overview

###### (1) Sample software operations overview

- Sets the DC oscillation mode for resistive sensor measurement.
- Starts the reference oscillation, and upon end of oscillation, acquires the counter value and displays to SimI/O.
- Starts sensor A oscillation, and upon end of oscillation, acquires the counter value and displays to SimI/O.

```
<<< RFC demonstration start >>>
Reference
measurement counter : 0000
time base counter : 0000
Sensor A
measurement counter : 0000
time base counter : 0000
<<< RFC demonstration finish >>>
```

Figure 3.22 R/F converter (RFC) sample software's screen display example

###### (2) Stop method for sample software

When all the operations described in the above "Sample software operations overview" are completed, the sample software ends and it returns to the menu screen.

### 3.17 A/D Converter (ADC10)

#### 3.17.1 Sample software specifications

This sample software performs the following operations using the A/D converter.

- Detects the end of A/D conversion interrupt, and acquires the A/D conversion result.
- While waiting for interrupt, the power consumption is reduced by making the CPU go into the halt mode.

#### 3.17.2 Hardware conditions

This software sample operates under the oscillatable conditions of OSC1 and OSC3.

At the AIN0 terminal, use by applying the desired voltage within the possible voltage range for analog input.

#### 3.17.3 Operations overview

(1) Sample software operations overview

- Sets the A/D converter.
- When the end of A/D conversion interrupt occurs, reads the A/D conversion result.
- Upon the 10th occurrence of the end of A/D conversion interrupt, displays the result to SimI/O.

```
<<< AD converter demonstration start >>>
AD conversion result : 0000
AD conversion result : 0001
AD conversion result : 0003
...
AD conversion result : 0003
<<< AD converter demonstration finish >>>
```

Figure 3.23 A/D converter (ADC10) sample software's screen display example

(2) Stop method for sample software

When all the operations described in the above "Sample software operations overview" are completed, the sample software ends and it returns to the menu screen.

### 3. Details of Sample Software Functions

---

#### 3.18 Remote Controller Sending (REMC)

##### 3.18.1 Sample software specifications

This sample software performs the following operations using the remote controller (hereinafter, REMC) peripheral circuit.

- Sends data using the REMC peripheral circuit.

##### 3.18.2 Hardware conditions

This software sample operates under the oscillatable conditions of OSC1 and OSC3.

For this sample software, use with the S1C17700 running the remote controller receiving (REMC) sample software as the communications counterpart, and connect each part of the microcontroller as shown below.

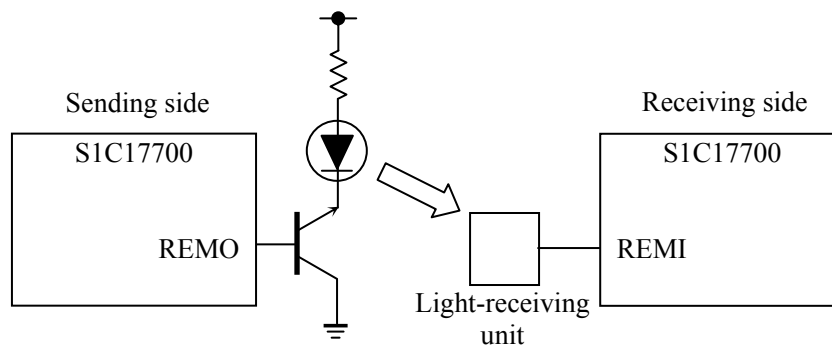


Figure 3.24 Remote controller (REMC) sample software's hardware connection diagram

##### 3.18.3 Operations overview

###### (1) Sample software operations overview

- Sets the REMC peripheral circuit for data sending.
- Sends 10 items of data using the REMC peripheral circuit.
- Displays the send data to SimI/O, and sends the data.

```
<<< REMC transmit demonstration start >>>
Transmitted data : 05
Transmitted data : 10
Transmitted data : 15
...
<<< REMC transmit demonstration finish >>>
```

Figure 3.25 Remote controller sending (REMC) sample software's screen display example

###### (2) Stop method for sample software

When all the operations described in the above "Sample software operations overview" are completed, the sample software ends and it returns to the menu screen.

### 3.19 Remote Controller Receiving (REMC)

#### 3.19.1 Sample software specifications

This sample software performs the following operations using the remote controller (hereinafter, REMC) peripheral circuit.

- Receives data using the REMC peripheral circuit.

#### 3.19.2 Hardware conditions

The hardware conditions are the same as that of remote controller sending (REMC) sample software.

For this sample software, use with the S1C17700 microcontroller running the remote controller sending (REMC) sample software as the communications counterpart.

#### 3.19.3 Operations overview

(1) Sample software operations overview

- Sets the REMC peripheral circuit for data receiving.
- Receives 10 items of data from the REMC peripheral circuit.
- When data is received from the REMC peripheral circuit, displays the received data to SimI/O.

```
<<< REMC receive demonstration start >>>
Received data : 05
Received data : 10
Received data : 15
...
<<< REMC receive demonstration finish >>>
```

Figure 3.26 Remote controller receiving (REMC) sample software's screen display example

(2) Stop method for sample software

When all the operations described in the above "Sample software operations overview" are completed, the sample software ends and it returns to the menu screen.

### 3. Details of Sample Software Functions

---

#### 3.20 Electric Current Measurement

##### 3.20.1 Sample software specifications

This sample software is a program for evaluating the following conditions.

- Sets CPU to sleep mode.
- Sets CPU to halt mode under the condition of only OSC1 being made to oscillate.
- Sets CPU to halt mode under the condition of OSC1/OSC3 being made to oscillate.
- Sets CPU to halt mode under the condition of OSC1/OSC3/IOSC being made to oscillate.

##### 3.20.2 Hardware conditions

This software sample operates under the oscillatable conditions of OSC1 and OSC3.

##### 3.20.3 Operations overview

(1) Sample software operations overview

- Under the condition of menu being displayed, when [1] is inputted and [ENTER] key is pressed, puts the CPU into sleep mode.
- Under the condition of menu being displayed, when [2] is inputted and [ENTER] key is pressed, puts the CPU into halt mode under the condition of only OSC1 being made to oscillate.
- Under the condition of menu being displayed, when [3] is inputted and [ENTER] key is pressed, puts the CPU into halt mode under the condition of only OSC1 and OSC3 being made to oscillate.
- Under the condition of menu being displayed, when [4] is inputted and [ENTER] key is pressed, puts the CPU into halt mode under the condition of OSC1, OSC3 and IOSC being made to oscillate.

```
<<< Current measurement demonstration start >>>
1. Sleep          2.Halt with OSC1
3.Halt with OSC1/3 4.Halt with OSC1/3/IOSC
Please input number.
>1
sleeping
```

Figure 3.27 Electric current measurement sample software's screen display example

(2) Stop method for sample software

When ending this sample software, reset the software by asserting the microcontroller's external reset terminal.

Note: The P clock is normally ON, and the measurement value may differ from the expected value. Use by correcting the source code to adjust to the desired electric current measurement conditions.



## 3.21 Sleep/Halt Mode Switching

### 3.21.1 Sample software specifications

This sample software performs the following operations.

- Makes the CPU go into halt mode by executing the halt command.
- Cancels CPU's halt mode by using 16-bit timer interrupt.
- Makes the CPU go into sleep mode by executing the sleep command.
- Cancels CPU's sleep mode by using port interrupt.

### 3.21.2 Hardware conditions

This software sample operates under the oscillatable conditions of OSC1 and OSC3.

Use this sample software with each port of the microcontroller connected as shown below.

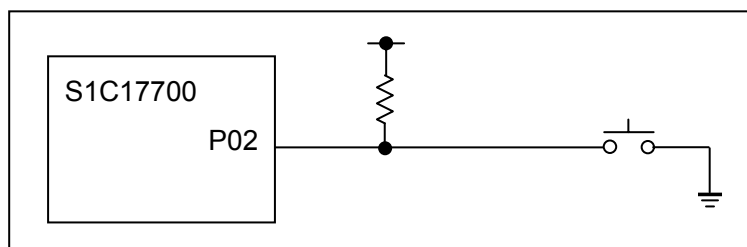


Figure 3.28 Sleep/halt mode switching sample software's screen display example

Note: Port settings may be different depending on model. Refer to the source code of each model.

### 3.21.3 Operations overview

(1) Sample software operations overview

- Starts the 16-bit timer, and makes CPU go into halt mode.
- When 16-bit timer interrupt occurs, cancels the halt mode and displays message to SimI/O.
- Upon the 5th occurrence of 16-bit timer interrupt, stops the 16-bit timer and makes CPU go into sleep mode.
- When P02 port becomes LOW, cancels the sleep mode.

```

<<< Sleep/halt demonstration start >>>
go to halt mode
return from halt mode
...
go to sleep mode
return from sleep mode
<<< Sleep/halt demonstration finish >>>
    
```

Figure 3.29 Sleep/halt mode switching sample software's screen display example

(2) Stop method for sample software

When all the operations described in the above "Sample software operations overview" are completed, the sample software ends and it returns to the menu screen.

## 4. List of Sample Driver Functions

---

### 4. List of Sample Driver Functions

Here, each peripheral circuit's sample driver is listed.

#### 4.1 I/O Ports (P)

Table 4.1 shows a list of the functions of this sample driver. For the details of the functions, refer to the port.c source code.

Table 4.1 List of I/O ports (P) sample driver functions

Function Name	Description Name
PORT_init	Px port initialization
PORT_getInputData	Px port data input
PORT_setOutputData	Px port data output
PORT_controlInput	Px port input allow/disallow setting
PORT_controlOutput	Px port output allow/disallow setting
PORT_controlPullup	Px port pull-up resistance setting
PORT_controlSchmittTrigger	Px port Schmitt trigger setting
PORT_initInt	Px port interrupt initialization
PORT_controlInt	Px port interrupt allow/disallow setting
PORT_setIntEdge	Px port interrupt edge setting
PORT_resetIntFlag	Px port interrupt factor flag reset
PORT_checkIntFlag	Px port interrupt factor flag check
PORT_setChatteringFilter	Px port chattering elimination setting

This sample driver is described in port.c and port.h as well as port\_api.h.

For programs using this sample driver, include the port\_api.h file.

### 4.2 Clock Generator (CLG)

Table 4.2 shows a list of the functions of this sample driver. For the details of the functions, refer to the `clg.c` source code.

Table 4.2 List of clock generator (CLG) sample driver functions

Function Name	Description Name
<code>CLG_setClockSource</code>	Clock source setting
<code>CLG_setWaitCycle</code>	Oscillation stability wait time setting
<code>CLG_controlOscillation</code>	OSC oscillation start/stop setting
<code>CLG_setFOUTDivision</code>	FOUTx clock setting
<code>CLG_controlFOUT</code>	FOUTx clock output allow/disallow setting
<code>CLG_setPCLKEnable</code>	PCLK supply allow/disallow setting
<code>CLG_setCCLKGearRatio</code>	System clock gear ratio setting

This sample driver is described in `clg.c` and `clg.h` as well as `clg_api.h`.

For programs using this sample driver, include the `clg_api.h` file.

### 4.3 16-Bit Timer (T16)

Table 4.3 shows a list of the functions of this sample driver. For the details of the functions, refer to the `t16.c` source code.

Table 4.3 List of 16-bit timer (T16) sample driver functions

Function Name	Description Name
<code>T16_init</code>	16-bit timer initialization
<code>T16_setInputClock</code>	Prescaler output clock setting
<code>T16_setReloadData</code>	Reload data setting
<code>T16_getCounterData</code>	Counter data acquisition
<code>T16_setTimerMode</code>	16-bit timer mode setting
<code>T16_resetTimer</code>	16-bit timer reset
<code>T16_setTimerRun</code>	16-bit timer start/stop setting
<code>T16_initInt</code>	16-bit timer interrupt initialization
<code>T16_controlInt</code>	16-bit timer interrupt allow/disallow setting
<code>T16_resetIntFlag</code>	16-bit timer interrupt factor flag reset
<code>T16_checkIntFlag</code>	16-bit timer interrupt factor flag check

This sample driver is described in `t16.c` and `t16.h` as well as `t16_api.h`.

For programs using this sample driver, include the `t16_api.h` file.

## 4. List of Sample Driver Functions

---

### 4.4 Advanced Timer (T16A)

Table 4.4 shows a list of the functions of this sample driver. For the details of the functions, refer to the t16a.c source code.

Table 4.4 List of advanced timer (T16A) sample driver functions

Function Name	Description Name
T16A_setInputClock	Input-clock setting
T16A_controllInputClock	Input-clock supply allow/disallow setting
T16A_init	Advanced timer initialization
T16A_setTimerMode	Advanced timer mode setting
T16A_setComparatorCapture	Comparator/capture setting
T16A_getCounterData	Count-data acquisition
T16A_setCompareData	Compare-data setting
T16A_getCaptureData	Capture-data acquisition
T16A_resetTimer	Advanced timer reset
T16A_setTimerRun	Advanced timer start/stop setting
T16A_initInt	Advanced timer interrupt initialization
T16A_controllInt	Advanced timer interrupt allow/disallow setting
T16A_resetIntFlag	Advanced timer interrupt factor flag reset
T16A_checkIntFlag	Advanced timer interrupt factor flag check

This sample driver is described in t16a.c and t16a.h as well as t16a\_api.h.

For programs using this sample driver, include the t16a\_api.h file.

### 4.5 Clock Timer (CT)

Table 4.5 shows a list of the functions of this sample driver. For the details of the functions, refer to the ct.c source code.

Table 4.5 List of clock timer (CT) sample driver functions

Function Name	Description Name
CT_resetTimer	Clock timer reset
CT_setTimerRun	Clock timer start/stop setting
CT_getCounterData	Counter data acquisition
CT_initInt	Clock timer interrupt initialization
CT_controllInt	Clock timer interrupt allow/disallow setting
CT_resetIntFlag	Clock timer interrupt factor flag reset
CT_checkIntFlag	Clock timer interrupt factor flag check

This sample driver is described in ct.c and ct.h as well as ct\_api.h.

For programs using this sample driver, include the ct\_api.h file.

### 4.6 Stopwatch Timer (SWT)

Table 4.6 shows a list of the functions of this sample driver. For the details of the functions, refer to the swt.c source code.

Table 4.6 List of stopwatch timer (SWT) sample driver functions

Function Name	Description Name
SWT_resetTimer	Stopwatch timer reset
SWT_setTimerRun	Stopwatch timer start/stop setting
SWT_getCounterDataBCD	BCD counter data acquisition
SWT_initInt	Stopwatch timer interrupt initialization
SWT_controlInt	Stopwatch timer interrupt allow/disallow setting
SWT_resetIntFlag	Stopwatch timer interrupt factor flag reset
SWT_checkIntFlag	Stopwatch timer interrupt factor flag check

This sample driver is described in swt.c and swt.h as well as swt\_api.h.

For programs using this sample driver, include the swt\_api.h file.

### 4.7 Watchdog Timer (WDT)

Table 4.7 shows a list of the functions of this sample driver. For the details of the functions, refer to the wdt.c source code.

Table 4.7 List of watchdog timer (WDT) sample driver functions

Function Name	Description Name
WDT_resetTimer	Watchdog timer reset
WDT_setTimerRun	Watchdog timer start/stop setting
WDT_setTimerMode	Watchdog timer mode setting
WDT_checkNMI	Watchdog timer NMI occurrence check

This sample driver is described in wdt.c and wdt.h as well as wdt\_api.h.

For programs using this sample driver, include the wdt\_api.h file.

## 4. List of Sample Driver Functions

---

### 4.8 UART

Table 4.8 shows a list of the functions of this sample driver. For the details of the functions, refer to the `uart.c` source code.

Table 4.8 List of UART sample driver functions

Function Name	Description Name
<code>UART_init</code>	UART initialization
<code>UART_setTransmitData</code>	Send-data setting
<code>UART_getReceiveData</code>	Receive-data acquisition
<code>UART_setComEnable</code>	UART sending and receiving allow/disallow setting
<code>UART_initInt</code>	UART interrupt initialization
<code>UART_controlInt</code>	UART interrupt allow/disallow setting
<code>UART_resetIntFlag</code>	UART interrupt factor flag reset
<code>UART_checkReceiveFlag</code>	UART interrupt factor flag check
<code>UART_setIrDAmode</code>	IrDA mode setting
<code>UART_setBaudRate</code>	Baud rate setting
<code>UART_setCountClock</code>	UART count clock setting
<code>UART_controlCountClock</code>	UART count clock allow/disallow setting

This sample driver is described in `uart.c` and `uart.h` as well as `uart_api.h`.

For programs using this sample driver, include the `uart_api.h` file.

### 4.9 SPI

Table 4.9 shows a list of the functions of this sample driver. For the details of the functions, refer to the `spi.c` source code.

Table 4.9 List of SPI sample driver functions

Function Name	Description Name
<code>SPI_init</code>	SPI initialization
<code>SPI_setTransmitData</code>	Send-data setting
<code>SPI_getReceiveData</code>	Receive-data acquisition
<code>SPI_setComEnable</code>	SPI sending and receiving allow/disallow setting
<code>SPI_initInt</code>	SPI interrupt initialization
<code>SPI_controlInt</code>	SPI interrupt allow/disallow setting
<code>SPI_checkIntFlag</code>	SPI interrupt factor flag check
<code>SPI_checkBusyFlag</code>	Sending and receiving BUSY flag check

This sample driver is described in `spi.c` and `spi.h` as well as `spi_api.h`.

For programs using this sample driver, include the `spi_api.h` file.

### 4.10 I2C Master (I2CM)

Table 4.10 shows a list of the functions of this sample driver. For the details of the functions, refer to the `i2cm.c` source code.

Table 4.10 List of I2C master (I2CM) sample driver functions

Function Name	Description Name
<code>I2CM_init</code>	I2C master initialization
<code>I2CM_setComEnable</code>	I2C master sending and receiving allow/disallow setting
<code>I2CM_genCondition</code>	Start/stop condition generation
<code>I2CM_checkTransmitReg</code>	Send-data register check
<code>I2CM_setTransmitData</code>	Send-data setting
<code>I2CM_checkTransmitBusy</code>	Send-operation status check
<code>I2CM_getSlaveResponse</code>	Slave response acquisition
<code>I2CM_setReceiveStart</code>	Data receiving start setting
<code>I2CM_checkReceiveBusy</code>	Receive-operation status check
<code>I2CM_getReceiveData</code>	Receive-data acquisition
<code>I2CM_checkReceiveReg</code>	Receive-data register check
<code>I2CM_initInt</code>	I2C master interrupt initialization
<code>I2CM_controlInt</code>	I2C master interrupt allow/disallow setting
<code>I2CM_transmitSlaveAddress</code>	Slave address send-data creation

This sample driver is described in `i2cm.c` and `i2cm.h` as well as `i2cm_api.h`.

For programs using this sample driver, include the `i2cm_api.h` file.

## 4. List of Sample Driver Functions

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### 4.11 I2C Slave (I2CS)

Table 4.11 shows a list of the functions of this sample driver. For the details of the functions, refer to the `i2cs.c` source code.

Table 4.11 List of I2C slave (I2CS) sample driver functions

Function Name	Description Name
<code>I2CS_reset</code>	I2C slave software reset
<code>I2CS_setAddress</code>	I2C slave address setting
<code>I2CS_setClockStretch</code>	Clock stretching capability setting
<code>I2CS_setAsyncDetection</code>	Asynchronous address detection capability setting
<code>I2CS_setNoiseRemove</code>	Noise elimination capability selection
<code>I2CS_setBusFreeReq</code>	Bus release request allow/disallow setting
<code>I2CS_setReceiveResponse</code>	Data receiving response setting
<code>I2CS_init</code>	I2C slave initialization
<code>I2CS_setEnable</code>	I2C slave module operation allow/disallow setting
<code>I2CS_setComEnable</code>	Data sending and receiving allow/disallow setting
<code>I2CS_setTransmitData</code>	Send-data setting
<code>I2CS_getReceiveData</code>	Receive-data acquisition
<code>I2CS_initInt</code>	I2C slave interrupt initialization
<code>I2CS_controlInt</code>	I2C slave interrupt allow/disallow setting
<code>I2CS_resetIntFlag</code>	I2C slave bus status interrupt factor flag reset
<code>I2CS_checkBusStatusIntFlag</code>	I2C slave bus status interrupt factor flag check
<code>I2CS_checkIntFlag</code>	I2C slave interrupt factor flag check
<code>I2CS_checkAccessStatus</code>	I2C slave access status check

This sample driver is described in `i2cs.c` and `i2cs.h` as well as `i2cs_api.h`.

For programs using this sample driver, include the `i2cs_api.h` file.



### 4.12 LCD Driver (LCD)

Table 4.12 shows a list of the functions of this sample driver. For the details of the functions, refer to the lcd.c source code.

Table 4.12 List of LCD driver (LCD) sample driver functions

Function Name	Description Name
LCD_initPower	LCD power source initialization
LCD_init	LCD initialization
LCD_setSEGAssignment	SEG terminal memory allocation setting
LCD_setCOMAssignment	COM terminal memory allocation setting
LCD_setDisplayArea	LCD display area setting
LCD_setDisplayReverse	LCD display black-white reversal setting
LCD_controlDisplay	LCD display control
LCD_setContrast	LCD contrast setting
LCD_display1Seg	1 segment display
LCD_initInt	LCD interrupt initialization
LCD_controlInt	LCD interrupt allow/disallow setting
LCD_resetIntFlag	LCD interrupt factor flag reset
LCD_checkIntFlag	LCD interrupt factor flag check
LCD_setCOMPInAssignment	COM terminal pin assignment setting
LCD_displayDraw	Rectangular shape display
LCD_setLDClock	LCD clock setting
LCD_controlLDClock	LCD clock supply allow/disallow setting
LCD_allClear	LCD display area clear-all

This sample driver is described in lcd.c and lcd.h as well as lcd\_api.h.

For programs using this sample driver, include the lcd\_api.h file.

## 4. List of Sample Driver Functions

---

### 4.13 Power Source Voltage Detection Circuit (SVD)

Table 4.13 shows a list of the functions of this sample driver. For the details of the functions, refer to the svd.c source code.

Table 4.13 List of power source voltage detection circuit (SVD) sample driver functions

Function Name	Description Name
SVD_setCompareVoltage	SVD comparative voltage setting
SVD_controlDetection	SVD detection start/stop setting
SVD_getDetectionResult	SVD detection result acquisition
SVD_initInt	SVD interrupt initialization
SVD_controlInt	SVD interrupt allow/disallow setting
SVD_resetIntFlag	SVD interrupt factor flag reset
SVD_checkIntFlag	SVD interrupt factor flag check
SVD_setSVDClock	SVD clock setting
SVD_controlSVDClock	SVD clock supply allow/disallow setting

This sample driver is described in svd.c and svd.h as well as svd\_api.h.

For programs using this sample driver, include the svd\_api.h file.

### 4.14 R/F Converter (RFC)

Table 4.14 shows a list of the functions of this sample driver. For the details of the functions, refer to the `rfc.c` source code.

Table 4.14 R/F converter (RFC) sample driver functions

Function Name	Description Name
<code>RFC_setRFC</code>	R/F converter allow/disallow setting
<code>RFC_setRFChannel</code>	Conversion channel setting
<code>RFC_setRFCMode</code>	Oscillation mode setting
<code>RFC_setReferenceOscillation</code>	Reference oscillation start/stop setting
<code>RFC_setSensorAOscillation</code>	Sensor A oscillation start/stop setting
<code>RFC_setSensorBOscillation</code>	Sensor B oscillation start/stop setting
<code>RFC_getReferenceOscillation</code>	Reference oscillation status acquisition
<code>RFC_getSensorAOscillation</code>	Sensor A oscillation status acquisition
<code>RFC_getSensorBOscillation</code>	Sensor B oscillation status acquisition
<code>RFC_setEventMode</code>	Event counter mode allow/disallow setting
<code>RFC_setContinuous</code>	Continuous oscillation allow/disallow setting
<code>RFC_setMeasurementCounter</code>	Measurement counter value setting
<code>RFC_setTimeBaseCounter</code>	Time base counter value setting
<code>RFC_getMeasurementCounter</code>	Measurement counter value setting
<code>RFC_getTimeBaseCounter</code>	Time base counter value acquisition
<code>RFC_initInt</code>	RFC interrupt initialization
<code>RFC_controlInt</code>	RFC interrupt allow/disallow setting
<code>RFC_resetIntFlag</code>	RFC interrupt factor flag reset
<code>RFC_checkIntFlag</code>	RFC interrupt factor flag check
<code>RFC_setLDClock</code>	RFC clock setting
<code>RFC_controlLDClock</code>	RFC clock supply allow/disallow setting

This sample driver is described in `rfc.c` and `rfc.h` as well as `rfc_api.h`.

For programs using this sample driver, include the `rfc_api.h` file.

## 4. List of Sample Driver Functions

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### 4.15 A/D Converter (ADC10)

Table 4.15 shows a list of the functions of this sample driver. For the details of the functions, refer to the `adc.c` source code.

Table 4.15 List of A/D converter (ADC10) sample driver functions

Function Name	Description Name
<code>ADC_init</code>	ADC initialization
<code>ADC_setChannel</code>	A/D conversion channel setting
<code>ADC_setStoreMode</code>	Conversion result storage method setting
<code>ADC_setConversionMode</code>	A/D conversion mode setting
<code>ADC_setConversionTrigger</code>	A/D conversion start trigger method setting
<code>ADC_setSamplingClock</code>	Sampling time setting
<code>ADC_setDividedFrequency</code>	A/D conversion clock frequency division setting
<code>ADC_setEnable</code>	A/D conversion start/stop setting
<code>ADC_getResult</code>	A/D conversion result acquisition
<code>ADC_getConversionChannel</code>	A/D conversion in-use channel number acquisition
<code>ADC_checkBusyStatus</code>	A/D conversion in-use check
<code>ADC_controlTrigger</code>	Software trigger control
<code>ADC_initInt</code>	ADC interrupt initialization
<code>ADC_controlInt</code>	ADC interrupt allow/disallow setting
<code>ADC_resetIntFlag</code>	ADC interrupt factor flag reset
<code>ADC_checkIntFlag</code>	ADC interrupt factor flag check

This sample driver is described in `adc.c` and `adc.h` as well as `adc_api.h`.

For programs using this sample driver, include the `adc_api.h` file.

### 4.16 Remote Controller (REMC)

Table 4.16 shows a list of the functions of this sample driver. For the details of the functions, refer to the `remc.c` source code.

Table 4.16 List of remote controller (REMC) sample driver functions

Function Name	Description Name
<code>REMC_init</code>	REMC initialization
<code>REMC_setEnable</code>	REMC sending and receiving start/stop setting
<code>REMC_setTransmitData</code>	Send-data setting
<code>REMC_setReceiveLength</code>	Receive-data length setting
<code>REMC_getReceiveData</code>	Receive-data acquisition
<code>REMC_calcReceiveDataPulse</code>	Send-data pulse length calculation
<code>REMC_initInt</code>	REMC interrupt initialization
<code>REMC_controlInt</code>	REMC interrupt allow/disallow setting
<code>REMC_resetIntFlag</code>	REMC interrupt factor flag reset
<code>REMC_checkIntFlag</code>	REMC interrupt factor flag check

This sample driver is described in `remc.c` and `remc.h` as well as `remc_api.h`.

For programs using this sample driver, include the `remc_api.h` file.

### 4.17 MISC

Table 4.17 shows a list of the functions of this sample driver. For the details of the functions, refer to the misc.c source code.

Table 4.17 List of MISC sample driver functions

Function Name	Description Name
MISC_setFlashReadAccessCycle	Flash controller read access cycle setting
MISC_setOSC1PeripheralControl	Debug-time OSC1 operation peripheral capability setting
MISC_controlWriteProtect	MISC register write-protection control
MISC_setIRAMSize	IRAM size setting
MISC_setTTBR	Vector table address setting
MISC_getPSR	PSR acquisition
MISC_setPrescalerControl	Prescaler start/stop setting
MISC_getActualIRAMSize	IRAM size acquisition

This sample driver is described in misc.c and misc.h as well as misc\_api.h.

For programs using this sample driver, include the misc\_api.h file.

### 4.18 Multiplexer (MUX)

Table 4.18 shows a list of the functions of this sample driver. For the details of the functions, refer to the mux.c source code.

Table 4.18 List of multiplexer (MUX) sample driver functions

Function Name	Description Name
MUX_init	MUX initialization
MUX_setREMCport	REMC port setting
MUX_setADCport	ADC port setting
MUX_setSPIport	SPI port setting
MUX_setUARTport	UART port setting
MUX_setRFCport	RFC port setting
MUX_setI2CMport	I2C master port setting
MUX_setI2CSport	I2C slave port setting
MUX_setLCDport	LCD port setting
MUX_setDBGport	Debug-port setting
MUX_setCLGport	CLG port setting
MUX_setT16Aport	Advanced timer port setting

This sample driver is described in mux.c and mux.h as well as mux\_api.h.

For programs using this sample driver, include the mux\_api.h file.

### Appendix A Multiplier and Divider

Here, the usage method of multiplier and divider is described.

#### A.1 Multiplication and Division using Multiplier and Divider

In order to multiply and divide using the multiplier and divider, the library for the coprocessor is provided in GNU17.

For the usage method of the library for coprocessor, refer to the S5U1C17001C manual.

#### A.2 Sum of Products Calculation using Multiplier and Divider

The program for calculating the sum of products using the multiplier and divider is shown below.

This program calculates the sum of products for "0x1204×0x1080+0x28A00."

```
asm ( "ld.cw %r0, 0x0" );      /* clear */
asm ( "ld.cw %r0, 0x2" );      /* setup mode */
asm ( "xld %r0, 0x0002" );      /* set 0x28A00 */
asm ( "xld %r1, 0x8A00" );

asm ( "ld.cf %r0, %r1" );

asm ( "ld.cw %r0, 0x7" );      /* setup mode */
asm ( "xld %r0, 0x1204" );      /* 0x1204 */
asm ( "xld %r1, 0x1080" );      /* 0x1080 */
asm ( "ld.ca %r0, %r1" );

asm ( "ld.cw %r0, 0x13" );      /* read */
asm ( "ld.ca %r1, %r0" );
asm ( "ld.cw %r0, 0x03" );      /* read */
asm ( "ld.ca %r2, %r0" );

/* result = 0x12BCC00 */
```

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Revision History

Attachment-1

Code No.	Page	Contents
411883300	All	First edition

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