

Filename	File type	Editing	File management required
.project	IDE project file		✓
.cproject	IDE project file (CDT)		✓
<project name> Debug.launch	GDB launch setting file		✓
gdbmini3.ini	GDB command file (ICDmini3)	✓	✓
gdbsim.ini	GDB command file (Simulator)	✓	✓
gpdata.ini	gpdata option setting (Gang Programmer)	✓	✓
ldsyms.ini	Linker symbol file	✓	✓
\.settings	Project settings directory		✓
\Debug \<project name>.elf	Executable file		
\Debug \<project name>.map	Map file		
\Debug \<project name>.psa	ROM data		
\Debug \<project name>_ptd.psa	ROM data with flash protection set		
\Debug \<project name>.sa	S3 format executable file		
\Debug \<project name>.saf	File generated by filling open areas in S3 format executable file with 0xff		
\Debug \<project name>.PA	Data to be submitted		
\Debug\%gpdata.bin	Gang Programmer user setting/program data file		
\Debug \<project name>.o	Object file		